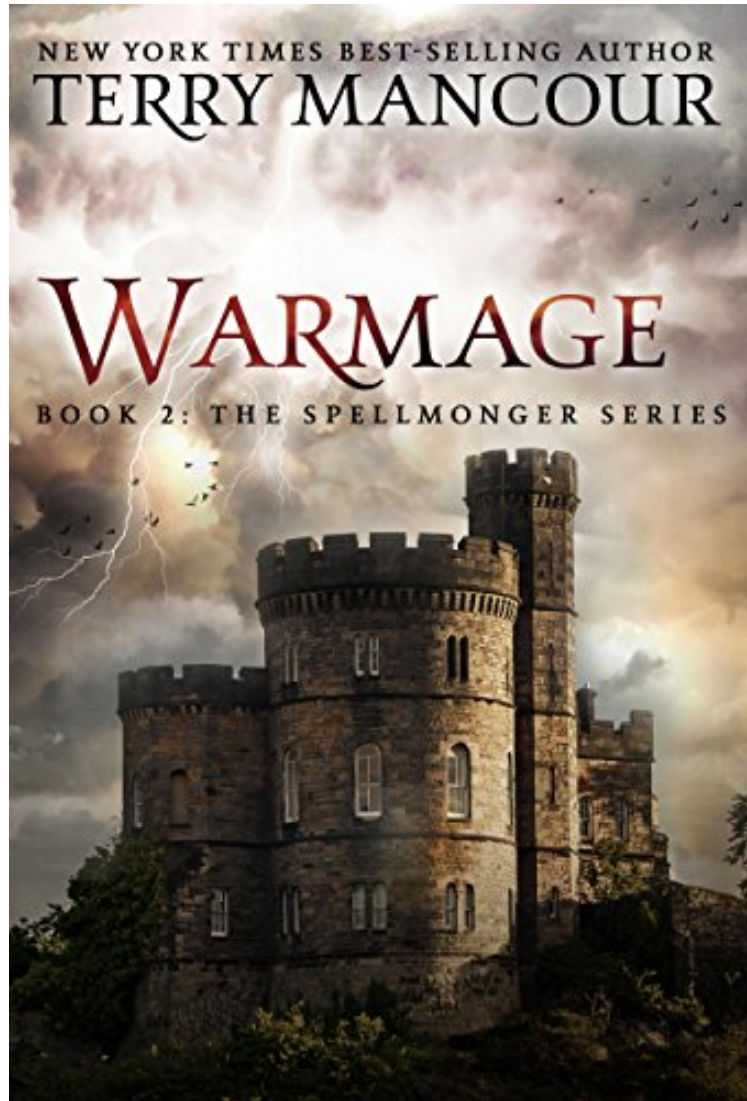


(Download free pdf) Warmage: Book Two Of The Spellmonger Series (English Edition)

## Warmage: Book Two Of The Spellmonger Series (English Edition)

Von Terry Mancour

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**Von Terry Mancour : Warmage: Book Two Of The Spellmonger Series (English Edition)** before purchasing it in order to gage whether or not it would be worth my time, and all praised Warmage: Book Two Of The Spellmonger Series (English Edition):

KundenrezensionenHilfreichste Kundenrezensionen0 von 2 Kunden fanden die folgende Rezension hilfreich. Langatmig geschwtzigVon DIMISiebzehn Wrter sind entschieden zuviel fr dieses Machwerk eines ebenso langatmigen wie geschwtzigen Autors, dessen Schreibstil nur als Schreibdurchfall bezeichnet werden kann.2 von 2 Kunden fanden die folgende Rezension hilfreich. Spannend, schnell und leicht verwirrendVon bensDie Geschicht

schliesst direkt an den Teil davor an. Es geht auch direkt spannend weiter und das Buch hat mich erstmal nichtmehr aus dem Griff gelassen. Es gibt wieder ein paar gute Schlachten und im Buch gibt es fast keinen Stellen wo ich mich gelangeweilt habe oder es gar weglegen wollte. Mich hat nur gestört, das durch den Wechsel in der Erzählung bzw. den Rückblick ein paar Informationen erst nach der Buchmitte richtig klar wurden und ich vorher mehrfach gedacht hatte, das macht jetzt keinen Sinn oder wieso macht er das. Bekommt trotzdem 4 Sterne da es mir echt gefallen hat und ich es gerne gelesen habe. Freue mich schon auf weitere Bücher des Autors... 1 von 1 Kunden fanden die folgende Rezension hilfreich. Interessante Handlung, leider schlecht bearbeitet Von PeLu Die Handlung ist komplex, die Charaktere sind interessant, was dort aber das Funktionieren der politischen Hintergründe gesagt wird, geht aber eine simple Heldenfantasie hinaus. Leider ist in dem Manuskript wohl nie sorgfältig Korrektur gelesen worden, es hufen sich Fehler, ganze Sätze brechen plötzlich unvermittelt ab - schade drum.

**Kurzbeschreibung** The Goblin Invasion Is On.....and a wizard's work is never done! After facing a hopeless siege, an implacable foe and an impossible escape, you would think that Minalan the Spellmonger would be able to rest -- but the armies of the undead goblin shaman Shereul (known as the Dead God to his human victims) are rolling over the western reaches of the rustic Duchy of Alshar and is headed toward the heart of the Duchy of Castal. Thousands are fleeing for their lives as hordes of goblins pour out of Boval Vale and devastate the rugged fiefs of the Alshari Wilderlands. And the super-charged shamans of the Dead God are making defending the realm almost impossible for the outnumbered Alshari country knights. While the two Dukes play feudal politics to further their own ends, the only people who seem to care about the invasion are Minalan and his outlaw warmagi friends -- and they're busy dodging agents of the sinister Royal Censorate of Magic. But if someone doesn't organize an army in northern Alshar soon, then there will be nothing to stop the armies of the divinely-powerful Dead God from conquering all five Duchies in his genocidal quest for vengeance. But things are just not that simple: he has to cope with a sexy young Shadowmage assassin who works for a mysterious spymaster, a cocky new manservant, a dysfunctional group of suddenly-powerful warmagi, the Censor General, and a bunch of whiny nobles before the Dukes will grant him the troops and money he will need -- and the Dukes have plans of their own. If Minalan the Spellmonger can't lobby the courts of Alshar and Castal to work together -- and quickly -- the hordes of the Dead God will sweep over the frontiers of both states. Worse, the mysterious Umbra veil he has erected around Boval Vale may come to imperil all Five Duchies. Minalan would rather just go home and let the Dukes handle it, but his conscience won't let him. Someone has to stop the Dead God . . . and that someone happens to be him. Beyond politics and plots, goblins and trolls, mercenaries and magic, the Soulless and the shamans, Censors and secret orders, for Minalan there is only the thought that his child is to be born in a world with such dangers, and that is something he cannot permit. It is time for the Spellmonger to pick up his mageblade, summon his allies, and go to war again . . . as a Warmage!

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