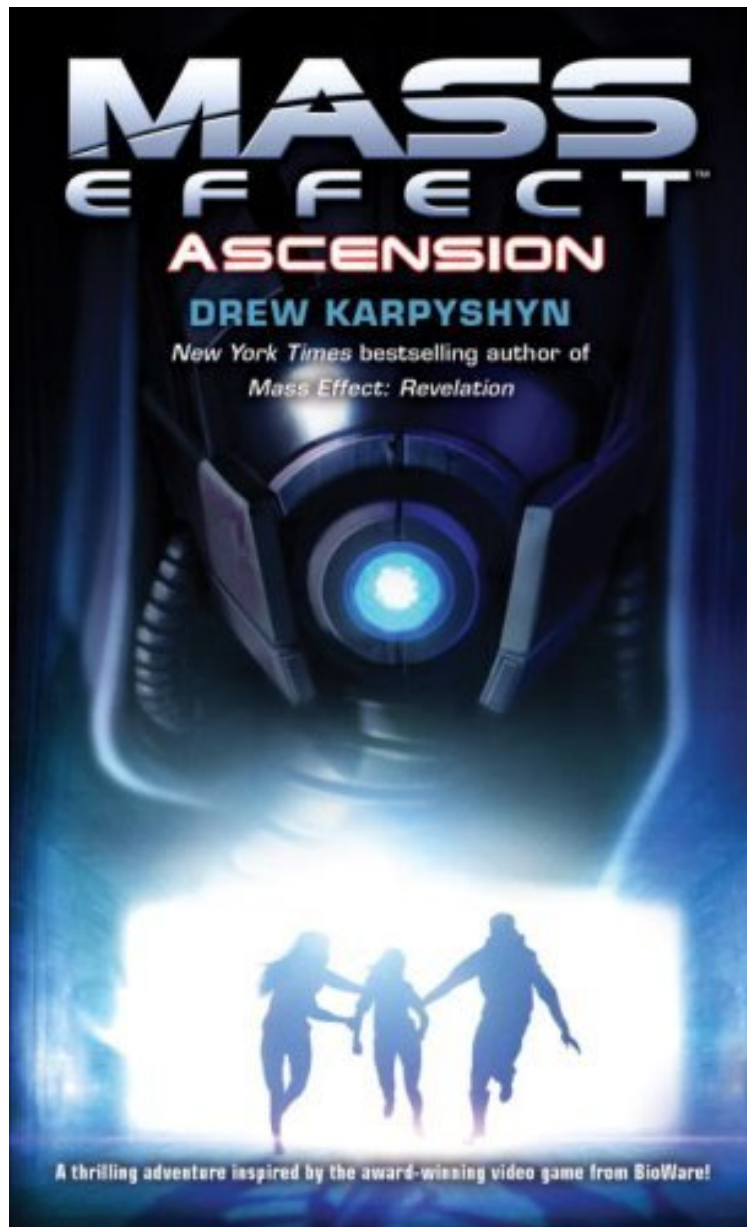


(Download ebook) Mass Effect: Ascension

Mass Effect: Ascension

Von Drew Karpysyn

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Von Drew Karpysyn : Mass Effect: Ascension before purchasing it in order to gage whether or not it would be worth my time, and all praised Mass Effect: Ascension:

KundenrezensionenHilfreichste Kundenrezensionen0 von 0 Kunden fanden die folgende Rezension hilfreich. Gute

Ergänzung zu den Spielen - good addition to the original games Von GimpIch habe alle relevanten Bücher für die 3 Mass Effect Teile gelesen. Keine große Literatur erwartet, aber ich fand sie alle handwerklich solide geschrieben und als Fan interessant und unterhaltsam! Did read all books for the 3 Mass Effect games. Didn't expect big literature, but I found all of them being well written and being a fan interesting and entertaining! 1 von 1 Kunden fanden die folgende Rezension hilfreich. Sehr gutes Buch ... Von DrCarsonBeckett... wobei ich den ersten Teil am besten fand. Die Story war sehr gut und hat viel über die Quarianer erzählt was gut war. Wie die anderen Bücher auch, kann ich dieses Buch jedem Mass Effect Fan nur empfehlen. Die englische ist wesentlich besser als die deutsche Ausgabe. 2 von 2 Kunden fanden die folgende Rezension hilfreich. Book two begins after the game ends. Von Detra Fitch It has been twelve years since scientist Kahlee Sanders survived the Sidon massacre. And it was thirteen years ago that a toxic disaster exposed thousands of pregnant human females and their unborn children to a deadly cloud of element zero on the Yandoa colony. Some of the human children were born with biotic abilities. All of them are now at the Jon Grissom Academy, orbiting the planet Elysium. Sanders works with these kids in the Ascension Project. She helps them adjust to and harness their extraordinary powers. Twelve-year-old Gillian "Gigi" Grayson is borderline autistic. Her mental condition makes her emotionally distant, yet she is still the program's most promising student. She has also become the favorite of Hendel Mitra's, chief of security. But unknown to Sanders and Hendel is that Gigi's father is part of Cerberus, a radical pro-human terrorist group led by one known only as the Illusive Man. When Grayson visits Gigi, it is to help Cerberus perform illegal experiments on her. When the Cerberus plot is revealed, Grayson takes Gigi away. Sanders and Hendel convinces Grayson to take them with Gigi. Cerberus is hot on their trail as the trio search for a way to save Gigi. Help comes from a totally unexpected source. ***** If you are playing the MASS EFFECT computer game, know that this story takes place AFTER the game ends. If you have not played the game as yet, but plan to, wait until you finish the game before you begin reading this story. This story reveals spoilers by mentioning things that happen in the game. You do not have to read the first book, REVELATION, to fully enjoy this story. Both seem to be stand-alone tales. Even though the main character, Kahlee Sanders, was a big part of the first story, the events have little, if anything, to do with this story's plot. You will never feel lost or confused. The author only mentions things new readers need to know, so you will not be bogged down with a lot of catching up narratives. From the beginning until the ending, this entire story oozes with danger and intrigue. Drama, drama, drama! ***** Reviewed by Detra Fitch of Huntress Reviews.

Kurzbeschreibung When they vanished fifty thousand years ago, the Protheans left their advanced technology scattered throughout the galaxy. The chance discovery of a Prothean cache on Mars allows humanity to join those already reaping the rewards of the ancients high-tech wizardry. But for one rogue militia, the goal is not participation but domination. Scientist Kahlee Sanders has left the Systems Alliance for the Ascension Project, a program that helps gifted biotic children harness their extraordinary powers. The program's most promising student is twelve-year-old Gillian Grayson, who is borderline autistic. What Kahlee doesn't know is that Gillian is an unwitting pawn of the outlawed black ops group Cerberus, which is sabotaging the program by conducting illegal experiments on the students. When the Cerberus plot is exposed, Gillian's father takes her away from the Ascension Project and flees into the lawless Terminus Systems. Determined to protect Gillian, Kahlee goes with them unaware that the elder Grayson is, in fact, a Cerberus operative. To rescue the young girl Kahlee must travel to the farthest ends of the galaxy, battling fierce enemies and impossible odds. But how will she be able to save a daughter from her own father? This novel is based on a Mature-rated video game. From the Paperback edition. Werbetext The second official tie-in novel to MASS EFFECT, the award-winning videogame. Kurzbeschreibung When they vanished fifty thousand years ago, the Protheans left their advanced technology scattered throughout the galaxy. The chance discovery of a Prothean cache on Mars allows humanity to join those already reaping the rewards of the ancients high-tech wizardry. But for one rogue militia, the goal is not participation but domination. Scientist Kahlee Sanders has left the Systems Alliance for the Ascension Project, a program that helps gifted biotic children harness their extraordinary powers. The program's most promising student is twelve-year-old Gillian Grayson, who is borderline autistic. What Kahlee doesn't know is that Gillian is an unwitting pawn of the outlawed black ops group Cerberus, which is sabotaging the program by conducting illegal experiments on the students. When the Cerberus plot is exposed, Gillian's father takes her away from the Ascension Project and flees into the lawless Terminus Systems. Determined to protect Gillian, Kahlee goes with them unaware that the elder Grayson is, in fact, a Cerberus operative. To rescue the young girl Kahlee must travel to the farthest ends of the galaxy, battling fierce enemies and impossible odds. But how will she be able to save a daughter from her own father? This novel is based on a Mature-rated video game. From the Paperback edition.